

Operations Section (takes approximately 10 minutes)

If you agree with all the symbols in this section, you can check the box below labeled "Accept all Incidents symbols." This option is [section](#).

Accept all **Operations** symbols:

**Rejected symbols require comments.*

| Symbol Types | Symbols | Accept or Reject (choose one) | Comments (required if symbols or definitions are rejected) | Symbol Te |
|---|---|--|---|--|
| 1.) Emergency Medical Operation (Theme) |  | <input type="radio"/> Accept <input type="radio"/> Reject | <div style="border: 1px solid gray; padding: 5px; min-height: 40px;"> Type your comments here. </div> | <i>Emergency Medical O</i> unexpected medicinal during serious situati immediate action. (S The American Heritag Language, Fourth Ed 'emergency' and 'me |
| 2.) EMT Station Locations (Emergency Medical Feature) |  | <input type="radio"/> Accept <input type="radio"/> Reject | <div style="border: 1px solid gray; padding: 5px; min-height: 40px;"> Type your comments here. </div> | <i>EMT Station Location</i> <i>Feature) - The locus </i> |



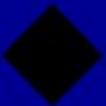
Approach

- Draft a **focused set of symbols**
 - Emergency Responders are the end users
 - Consider existing symbol sets
 - Authenticate draft symbols with users
- Select the best path to become an **accredited standard**
- Explore interoperability/OGC



Symbol Hierarchy

- Three tiers plus attributes
 - Category
 - Incident, Operations, Infrastructure, Natural Event
 - Theme
 - Example: Fire 
 - Feature
 - Example: Origin 
 - Attribute example:  Electrical



Damage/Operational Matrix

• Please review the shapes, colors and patterns in the matrix of Categories (Incident, Natural Event, Operations, and Infrastructures) vs. Damage/Operational Levels (Open, Full/Closed, Partial, Destroyed).

| Damage/Operational Matrix | | | | |
|---------------------------|---|---|---|---|
| | Level 1: Operational (Open) | Level 2: Operational (Full/Closed) | Level 3: Operational (Partial Damage) | Level 4: Not Operational (Destroyed) |
| INCIDENT |  | <i>Operational Levels do not apply.</i> | | |
| NATURAL EVENT |  | <i>Operational Levels do not apply.</i> | | |
| OPERATIONS |  |  |  |  |
| INFRASTRUCTURES |  |  |  |  |

