The Colonial Skating Club of PA Announces its 11th Annual

Stars and Stripes Skating Competition

2008 Competition Announcement and Entry Form

Saturday & Sunday April 5 & 6, 2008



Sanctioned By USFSA



Grundy Recreation Center 475 Beaver Street Bristol, PA 19007

Application Deadline – February 28, 2008

Events include: Free Skate, Short Program, Compulsory Moves, New Test Track, Spin Events, Basic Skills, Solo Dance, Artistic, Showcase, Maneuver and

We are proud to offer Special Olympics events in this year's club competition



This application and all current information regarding the Stars and Stripes competition will be available at the Colonial Figure Skating Club of PA website: www.colonialsc.org

Chairpersons: Kathy Campion: phone: 215-352-4714, fax: 215-352-4715

e-mail: ColonialSCofPA@aol.com

Chief Referee: Patricia Lynch Chief Accountant: Terry Foley

Who May Compete: This competition is open to all amateur skaters who are in good standing of clubs having membership in the USFSA or are Individual Members of the USFSA. Entries from members of probationary clubs will be accepted provided the entry is accompanied by a signed certification by the skater that he/she is properly qualified to enter the events mentioned.

Entries: Entries must be submitted by mail on the official form, which may be duplicated. Payment of all fees must be by check, payable to Colonial Skating Club of PA and must accompany entry form. Entries must be postmarked by **February 28, 2008**. You may enter the category for which you have passed the required test of ONE level higher. A \$25.00 charge will be made for all checks returned by the bank for any reason and payment must be made by cash, cashier's check or money order prior to the competition.

ALL ENTRIES ARE BASED ON TEST LEVEL PASSED AS OF ENTRY DEADLINE: February 28, 2008.

Late Entries: Late entries may be accepted at the discretion of the competition committee.

Events: The competition committee does have the right to cancel any event due to insufficient entries. If events are cancelled, those skaters affected will be invited to skate an exhibition. Skaters impacted will be notified prior to the competition date.

Registration: Registration will open 1 hour before the 1st event. Competitors should arrive at the rink 1 hour before scheduled event.

Rink Information: Ice surface measures 85' by 200' with rounded corners.

Music: Please bring two copies of your music on either CD or tape*. Media source must contain music for only one program. All music must be marked with the skater's name, level and length of program. Music must be submitted at registration 1 hour prior to the event.

*CDs – due to compatibility issues, CDRW will not be accepted.

*Tapes cannot be 60 or 90 minutes in length.

The Colonial Figure Skating Club of PA assumes no responsibility for unclaimed music by the end of the competition

Awards: Medals will be awarded to 1^{st} , 2^{nd} , 3^{rd} , and 4^{th} place winners in each event (except Basic Skills). For Basic Skills events skaters that do not place 1^{st} , 2^{nd} , 3^{rd} or 4^{th} , will receive participation medals for their efforts.

Schedule: Knowledge of the final posted schedule is the responsibility of all entrants and officials. A tentative schedule of events will be e-mailed to entrants on or before March 21st, 2008, if you provide your e-mail address on the entry form.

A tentative schedule will also be posted on the Colonial Skating Club website: www.colonialsc.org. An official schedule will be available at the registration desk. Please remember the chief referee makes the schedule for the competition, not the club or the chairpersons.

Practice Ice: Depending on the final schedule, practice ice may be made available on April 4th and 5th for an additional fee of \$15 for a 30 minute session. The schedule will be posted on our Club website: www.colonialsc.org. Reservations will be accepted by return mail with prepayment on a first come, first served basis.

The decision to hold practice ice will be determined by the LOC once all applications have been received.

Liability: The USFSA, Colonial Skating Club of PA and the Local Organizing Committee for this competition undertake no responsibility for damages or injuries suffered by the skaters or officials. As a condition of and in consideration of the acceptance of the entries or participation therein, all entrants, their family members and officials shall be deemed to agree to assume all risk of injury to their person and property resulting from, caused by or connected with, the conduct and management of the competition, and to waive and release any and all claims which they may have against any official, the USFSA, Colonial Skating Club of PA, and against its officers. Entries shall be accepted only on such conditions as listed in USFSA Competition rules, section 3222

Refunds: Refunds will be made for medical reasons, validated by a physician and if the event is cancelled (according to section 3233-35). All requests for refunds must be submitted to the LOC no later than 30 days after the competition.

Video Taping/Photography: A professional video service and photographer will be available. Those interested in videotaping for personal use will be asked to use the bleachers and tripods are not allowed. **YOU MAY ONLY VIDEO YOUR SKATER.** Additionally, for future purchases, vendors may post pictures on their websites. All vendors abide by PA state law regarding web postings.

Vendors: Vendors will be set up throughout the competition.

Mail Entries To:

Kathy Campion 382 Saly Rd. Yardley, PA 19067

PLEASE MAKE SURE YOUR COACH VERIFIES THE EVENTS YOU WILL BE COMPETITING IN PRIOR TO MAILING THIS APPLICATION. CHANGES WILL NOT BE MADE UNLESS THE LOCAL ORGANIZING COMMITTEE HAS MADE AN ERROR. READ THE APPLICATION FORM CAREFULLY. PLEASE CALL IF YOU HAVE QUESTIONS.

Directions

From Pennsylvania Turnpike and Western PA:

From the Pennsylvania Turnpike (276), exit Turnpike at Bristol, PA, Exit 29. Take Route 13 South, when you reach the bottom of the exit ramp be sure to get in the left-hand lane of Route 13. At the first light turn left onto Beaver St. (Landmark – Burger King on left). Follow Beaver St. to end. Grundy Recreation will be on the left.

From Trenton, NJ

Route 1 South to Pennsylvania, cross the Route 1 Bridge in Trenton, once in Pennsylvania watch the signs and follow the exits marked Bristol, Route 13 South. Travel approximately 2 to 3 miles until you see the entrance for the Pennsylvania Turnpike. Stay on Route 13 but move to the left lane. At the next turn left onto Beaver Street (see Burger King on left). Follow Beaver Street to the end. Grundy Recreation will be on the left.

From Philadelphia and South

95 North to Bristol Exit. Stay in right-hand lane and bear right onto 413 South. Cross Route 13 and drive under railroad underpass. Stay straight at the light after the underpass. (If you are in the right-hand lane you will travel towards the Burlington-Bristol Bridge, (DO NOT DO THIS – stay straight). At the light go straight onto Otter Street. Follow Otter Street approximately 4-5 blocks. At the last stop sign you will see a Convenience Store to your left. At this stop sign you will turn right and go over a small canal bridge. At the next light turn left onto Old Route 13. You will go through 2 traffic lights. At the third light you will turn left onto Beaver Street. Grundy Recreation will be on your immediate right.

From Northern NJ

Route 287 South to the NJ Turnpike. Take Exit 6 to the Pennsylvania Turnpike. Take first exit in Pennsylvania, Exit 29 to Bristol, Route 13 South. When you merge onto Route 13 South, immediately get into the left-hand lane. At the next light turn left onto Beaver St. (Landmark – Burger King on left). Follow Beaver St. to end. Grundy Recreation will be on the left.

From Southern NJ

Take the Atlantic City Expressway to 295 North to Route 73. Take Route 73 West to Route 90 – Betsy Ross Bridge. Cross bridge to Pennsylvania and 95 North. Take 95 North to the Bristol Exit. Follow Stay in right-hand lane and bear right onto 413 South. Cross Route 13 and drive under railroad underpass. Stay straight at the light after the underpass. (If you are in the right-hand lane you will travel towards the Burlington-Bristol Bridge, (DO NOT DO THIS – stay straight). At the light, go straight onto Otter Street. Follow Otter Street approximately 4-5 blocks. At the last stop sign you will see a Convenience Store to your left. At this stop sign you will turn right and go over a small canal bridge. At the next light turn left onto Old Route 13. You will go through 2 traffic lights. At the third light you will turn left onto Beaver Street. Grundy Recreation will be on your immediate right.

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Description of Events

Individual Compulsory Moves

Moves must be performed without any music and in **ANY** order with connecting steps necessary to link the various moves together. Mandatory deductions will be take for unlisted or additional elements such as jumps, spins, repetitions or unsuccessfully executed moves. Skaters must skate at or one level above their highest FS Test. Times listed are maximum times.

Level	Required Moves/Program Elements	Time/Ice
No Test	No US Figure Skating Freestyle Test	1:00-1:30 Half ice
	Bunny Hop (2 in a row), Lunge, Waltz Jump	
	Forward Spiral, Two Foot Spin - minimum 3 revolutions.	
Pre-Preliminary	Waltz Jump, Salchow Jump, Half Flip	1:00-1:30 Half ice
	Toe Loop, One Foot Upright Spin - minimum of 4 revolutions.	
Preliminary	Salchow Jump, Waltz Jump-Toe Loop, Loop Jump, Forward	1:00-1:30 Half ice
-	Spiral, Sit spin - minimum of 4 revolutions.	
Pre-Juvenile	Lutz, Flip, Toe Loop/Loop. Backward Spiral on a curve, either	1:30-1:30 Full ice
	foot, Camel spin - minimum of 4 revolutions.	
Juvenile	Axel, Flip, Lutz/Loop, Diagonal footwork sequence,	1:45 or less Full ice
	Camel/Sit/Change sit spin - minimum of 5 revolutions each foot.	
Adult Pre-Bronze	Waltz Jump, Toe-Loop, Half Flip, One Foot Spin (minimum 3	1:00-1:40 Half ice
	revolutions), Spiral or Spread Eagle	
Adult Bronze	Salchow, Waltz-Toe-Loop Combination, Loop Jump,	1:00-1:30 Half ice
	Sit Spin (minimum 3 revolutions), Circular Footwork Sequence.	
Adult Silver	Flip, Loop Jump, Waltz-Half Loop-Salchow Combination,	1:30-1::45 Half ice
	Camel-Sit Spin (no change of foot, minimum 6 revolutions),	
	Back Spin, Circular Footwork Sequence.	
Adult Gold	Axel, Lutz-Loop Combination, Waltz-Half Loop-Flip	2:00/Full ice
	Combination, Circular Footwork Sequence,	
	Camel-Back Sit Spin (minimum 4 revolutions each), Layback	
	(Ladies) or Cross-Foot Spin (Men).	

Short Program (with music)

Required elements are those stated in the Official 2007/08 USFSA Rulebook, section 3610-3670

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Event Level	Qualifications	Maximum Time	
Intermediate	Passed Intermediate FS	2:00	
Novice	Passed Novice FS	2:30	
Junior	Passed Junior FS	2:50	
Senior	Passed Senior FS	2:50	

Artistic Events

Program shall contain a variety of moves selected to enhance the choreographic interpretation of the music rather than technical ability. Costumes should enhance the mood of the program, **no props allowed.**

Category	Qualifications	Time
A	No Test through Pre-Preliminary	1:40, +/- 10 seconds
В	Preliminary through Pre-Juvenile	1:40, +/- 10 seconds
С	Juvenile through Intermediate	2:15, +/- 10 seconds
D	Novice through Senior	2:50, +/- 10 seconds
E	Adult No Test through Bronze	1:40, +/- 10 seconds
F	Adult Silver through Gold	1:40, +/- 10 seconds

Adult Freestyle (with music, 21 yrs +)

As Governed by the 2007-2008 USFSA Rulebook See Section 3780-3810

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Event Level	Qualifications	Time Not to Exceed	
Pre-Bronze	Pre-Bronze Freestyle, standard pre-preliminary free skate test or	1:40	
(no axels/doubles/ flying spins)	the ISI freestyle 3	1.40	
Bronze (no axels/doubles)	Bronze Freestyle, standard preliminary free skate test or the ISI	1:40	
Biolize (no axeis/doddies)	freestyle 4	1.40	
Silver (no doubles)	Silver Freestyle, standard juvenile free skate test, or the ISI	2:10	
Silver (no doubles)	freestyle 5	2.10	
Gold	Gold Freestyle, standard juvenile free skate test or the ISI	2:40	
Gold	freestyle 6	2.40	

Free Skating (with music)

According to Rules in the 2007/08 USFSA Rulebook, section 3640-3720

Event Level	Qualifications	Time
No Test (G/B)	Has not passed Pre-Preliminary FS (no axel/doubles).	1:30, +/- 10 seconds
Pre-Preliminary (G/B	Passed Pre-Preliminary FS, no higher (axel permitted, no doubles).	1:30, +/- 10 seconds
Preliminary (G/B)	Passed Preliminary FS, no higher (axel, 2 different double jumps).	1:30, +/- 10 seconds
Pre-Juvenile (G/B)	Passed Pre-Juvenile FS, no higher (axel, 3 different double jumps)	2:00, +/- 10 seconds
Juvenile (G/B) (Skaters age 12 and younger as of the close of entries)	Passed Juvenile FS, no higher (no triple jumps)	2:15, +/- 10 seconds
Open Juvenile (G/B) (Skaters age 13 and older as of the close of entries)	Passed Juvenile FS, no higher (no triple jumps)	2:15, +/- 10 seconds
Intermediate (L/M)	Passed Intermediate FS, no higher	2:30, +/- 10 seconds
Novice (L/M)	Passed Novice FS, no higher	Ladies 3:00, +/- 10 seconds Mens 3:30, +/- 10 seconds
Junior (L/M)	Passed Junior FS, no higher	Ladies 3:30, +/- 10 seconds Mens 4:00, +/- 10 seconds
Senior (L/M)	Passed Senior FS	Ladies 4:00, +/- 10 seconds Mens 4:30, +/- 10 seconds

Spin Events

Skater's level is determined by Freestyle level. The listed spins must be performed in a program without music and in ANY order with connecting steps necessary to link the various spins together. Repetitions of unsuccessfully executed spins are not allowed. Only spins are judged. Times listed are maximum times.

Level	Required Moves/Program Elements	Maximum Time / Ice
No Test	2 foot spin; 1 foot spin (free leg optional); forward sit spin, minimum 3 revolutions per foot.	1:00 / Half ice
Pre-Preliminary	1 foot spin (free leg optional); 1 foot back spin; forward sit spin, minimum of 3 revolutions per foot.	1:00 / Half ice
Preliminary	Forward scratch spin; sit spin; camel spin, minimum of 3 revolutions per foot.	1:00 / Half ice
Pre-Juvenile	Forward camel/sit combination (no change of foot); forward scratch/back scratch combination spin; layback spin (ladies) or camel spin (men) minimum of 3 revolutions per foot.	1:15 / Half ice
Juvenile	Spin combination with one change of position & one change of foot; flying camel spin; layback spin (ladies) or camel spin (men), minimum of 4 revolutions/4 per foot in combo.	1:15 / Half ice
Intermediate	Spin combination with at least one change of position & one change of foot; flying camel spin; sit spin change sit spin, 5 revolutions per solo spin and 4 revolutions per foot in combo.	1:30 / Full ice
Novice	Spin combination with at least one change of position & one change of foot; camel change camel spin; layback spin (ladies) or sit change sit spin (men), 6 revolutions per solo spin and 5 revolutions per foot in combo.	1:30 / Full ice
Junior	Spin combination with at least two changes of position & one change of foot; flying sit spin or flying reverse sit spin; layback (ladies) or camel change camel spin (men), 6 revolutions per solo, 10 total for combo.	2:00 / Full ice
Senior	Spin combination with at least two changes of position & one change of foot; any flying spin (ex.: flying camel, flying sit, deathdrop, butterfly, etc); one solo spin (any variation of layback, sit or camel), 6 revs for solo, 10 total for combo	2:00 / Full ice
Adult Pre-Bronze	One foot upright spin (minimum 3 revolutions, optional leg position), two foot spin (entry optional, minimum 3 revolutions), one sit spin, broken leg, or attitude (minimum 3 revolutions)	1:15 / Half ice
Adult Bronze	One foot upright spin (minimum 4 revolutions), camel spin (minimum 3 revolutions), sit spin (minimum 3 revolutions).	1:30 / Half ice
Adult Silver	One camel spin (minimum 3 revolutions), one layback, attitude or sit spin (minimum 4 revolutions), one combination spin with only one change of position – change of foot optional.	1:30 / Half ice
Adult Gold	One solo spin (minimum 5 revolutions), one jump spin (minimum 4 revolutions), and one combination spin with only one change of foot and at least two changes of position (minimum 4 revolutions each foot).	1:30 / Half ice

Showcase Events

No required elements. Emphasis is on theatrical and entertainment value of the performance. Costumes and props are encouraged to illustrate the act. Props are limited to those that the skater can carry onto the ice themselves (in one trip). Live props, those with flames/smoke or any substance that will alter the surface of the ice are not permitted. No metal props can be placed directly on the ice. Use caution with feathers, glitter, etc.... No shaving cream, whipped cream or wet mops. Set up should take no longer than 30 seconds. Skater may not be given any off ice assistance during the performance. Vocal music is permitted. Events will not be segregated by gender.

Category	Qualifications	Time
A	No Test through Pre-Preliminary	1:40 +/- 10 seconds
В	Preliminary through Pre-Juvenile	1:40 +/- 10 seconds
С	Juvenile	2:10 +/- 10 seconds
D	Intermediate through Novice	2:15 +/- 10 seconds
E	Junior through Senior	2:50 +/- 10 seconds

Solo Dance

Each event consists of two dances. Skaters may compete **ONE LEVEL** higher than the test level he/she has passed. The number of patterns are in accordance with section 4231.

Event Level	May Not Have Passed Higher Than	Dance
Beginner/Preliminary	Skaters must not have passed all Pre-Bronze dances	Canasta Tango/Dutch Waltz
Pre-Bronze	Skaters must not have passed all the Bronze dances	Fiesta Tango/Swing Dance
Bronze	Skaters must not have passed all the Pre-Silver dances	Hickory Hoedown/ Tenfox
Pre-Silver	Skaters must not have passed all the Silver dances	European Waltz/ 14Step
Silver	Skaters must not have passed all the Pre-Gold dances	American Waltz / Rocker Foxtrot
Pre-Gold	Skaters must not have passed all the Gold dances	Blues / Paso Doble
Gold	Skaters must not have passed any international dances	Viennese Waltz / Argentine Tango

Adult Dance (21 yrs +)

No final round will be held.

Event Level	May Not Have Passed Higher Than	Dance
Pre-Bronze	As Governed by the 2007-2008 USFSA Rulebook	Dutch Waltz & Cha Cha
Bronze	See section 4470-4505	Cha Cha & Tenfox
Pre-Silver		Willow Waltz & Foxtrot
Silver		European Waltz & rocker Foxtrot
Adult Pre-Gold		American Waltz & Paso Doble
Gold		Kilian & Starlight

Maneuver Team Events

Five compulsory moves will be required of each team. A Maneuver Team consists of 3, 4 or 5 skaters. One skater can perform no more than two moves. Skaters may skate up one level. Test requirements are the same used for Free Skating events

Skaters may skate up one level. Test requirements are the same used	<u> </u>
Pre-Preliminary Team	Intermediate Team
Passed no higher than Pre-Preliminary FS	Passed no higher than Intermediate FS
1. Waltz Jump	Any double jump
2. One Foot Spin	Change of foot spin
3. Salchow Jump	3. Split Jump
4. Toe Loop	4. Straight line footwork
5. Spiral	5. 2 jump combination w/ double toe loop
Preliminary Team	Novice Team
Passed no higher than Preliminary FS	Passed no higher than Novice FS
1. Flip Jump	1. Double Loop
Backward Spiral	Combination jump- double/single or double/double
Forward Scratch Spin	3. Flying Camel
4. Sit Spin	4. Combination spin- 1 change of foot and at least 2 changes of
5. Loop/Loop Combination	position
	5. Circular footwork
Pre-Juvenile/ Juvenile Team	Junior/Senior Team
Passed no higher than Juvenile FS	Passed Junior or Senior FS
1. Axel	1. Double Flip
2. Lutz Jump	2. Combination jump- double/double w/ no turns in between
3. Camel Spin	3. Any flying spin
4. Spread Eagle or Ina Bauer	4. Jump sequence, small jumps followed by double jump
5. Combination Spin w/1 change of foot	5. Combination spin, at least 1 change of foot, 3 changes of position and a minimum of 10 revolutions total

*****NEW This Year***** Competitive Test Track

Skaters may enter EITHER the new test track free skate program or the well-balanced track free skate program but **NOT**. Competitors will skate to music of their choice.

Deductions WILL be made for skaters including technical elements not permitted in the event description.

LEVEL	ELEMENTS	QUALIFICATIONS	PROGRAM LENGTH
Limited Beginner	Solo spins in an upright position (min 3 revolutions), jumps with not more than one-half rotation (front to back or back to front). No combination jumps or jump sequences. Connecting moves and steps should be demonstrated throughout the program.	Skaters may not have passed tests higher than U.S. Figure Skating Basic Skills free skating badge tests	Time: Up to 1:30 +/- 10
Beginner	Solo spins in an upright position (min 3 revolutions), jumps with not more than one-half rotation (front to back or back to front), single rotation jumps: Salchow and toe loop only. No combination jumps or jump sequences. Connecting moves and steps should be demonstrated throughout the program.	Skaters may not have passed tests higher than U.S. Figure Skating Basic Skills free skating badge tests	Time:1:30 +/- 10
Pre- Preliminary Test	At least two solo spins of a different nature (min 3 revolutions and no flying spins), all single solo jumps allowed (no Axels), jump combinations or sequences using only a waltz jump, toe loop, and Salchow. Connecting moves and steps should be demonstrated throughout the program.	Skaters may not have passed tests higher than U.S. Figure Skating pre- preliminary free skate test	Time :1:30 +/-10
Preliminary Test	At least two spins of a different nature, combination spins allowed (min 3 revolutions each and no flying spins), jumps with not more than one rotation (no Axels). Jump combinations and sequences are allowed. Maximum 5 jumping elements. Connecting moves and steps should be demonstrated throughout the program.	Skaters must have passed at least the U.S. Figure Skating pre-preliminary free skate test but may not have passed tests higher than the preliminary free skate test	Time: 1:30 +/-10
Pre-Juvenile Test	Three spins in any position (min 4 revolutions), one must be a combination spin with change of foot optional (min 3 revolutions on each foot or 6 total revolutions and no flying spins). Jumps with not more than one rotation (no Axels). Jump combinations and sequences are allowed. Maximum 6 jumping elements. One step sequence straight line, circular, or serpentine fully utilizing ice surface.	Skaters must have passed at least the U.S. Figure Skating preliminary free skate test but may not have passed tests higher than pre-juvenile free skate test	Time: 2:00 +/-10
Juvenile Test	Three spins in any position (min 4 revolutions), one must be a combination spin with one change of foot (min 4 revolutions on each foot). May include flying spins. Any single jumps and jump combinations with not more than 1½ rotations. (Axel permitted). Maximum 6 jumping elements. One step sequence straight line, circular, or serpentine fully utilizing ice surface.	Skaters must have passed at least the U.S. Figure Skating pre-juvenile free skate test but may not have passed tests higher than juvenile free skate test	Time: 2:15 +/-10

Intermediate Test	Three spins in any position (min 4 revolutions), one must be a combination spin with at least	Skaters must have passed at least the U.S. Figure	Time: 2:30 +/-10
1031	one change of foot (min 4 revolutions on each foot). May include flying spins. Any single	Skating juvenile free skate test but may not	
	jumps. Double jumps may only be the double	have passed tests higher	
	Salchow and the double toe loop. Jump	than intermediate free	
	combinations and sequences allowed.	skate test	
	Maximum 6 jumping elements. One step		
	sequence straight line, circular, or serpentine		
	fully utilizing ice surface.		
Novice	Three spins in any position (min 6 revolutions)	Skaters must have passed	Time:
Test	one must be a combination spin with at least	at least the U.S. Figure	Ladies 3:00
	one change of foot (min 5 revolutions on each	Skating intermediate free	+/-10
	foot). May include flying spins. Any single jumps. Double jumps may only be the double	skate test but may not have passed tests higher	Men 3:30+/-10
	Salchow, double toe loop and the double loop.	than novice free skate	
	Jump combinations and sequences allowed.	test	
	Maximum 7 jumping elements. One step or		
	spiral sequence (see Rule 3640 for description).		
Junior	Three spins—one must be a flying spin, a solo	Skaters must have passed	Time:
Test	spin (6 revolutions each) and a combination	at least the U.S. Figure	Ladies 3:30
Test	spin consisting of all three positions and one	Skating novice free skate	+/-10
	change of foot (minimum 2 in each position and	test but may not have	
	minimum 5 revolutions on each foot). Any	passed tests higher than	Men 4:00
	single jumps and double jumps may only be the	junior free skate test	+/-10
	double Salchow, double toe loop, double loop		
	and the double flip. Jump combinations and		
	sequences allowed. Maximum 8 jumping elements for men and 7 for ladies.		
	Men: Two different step sequences		
	Ladies: One step sequence and one spiral		
	sequence (see Rule 3640 for description).		
Senior	Four spins (min 6 revolutions on all solo spins)-	Skaters must have passed	Time:
Test	one must be a flying spin, one solo spin, one	at least the U.S. Figure	Ladies 4:00
1681	spin combination consisting of all three	Skating junior free skate	+/-10
	positions and one change of foot (minimum 2 in	test	
	each position and minimum 5 revolutions on		Men 4:30
	each foot). At least four different double jumps		+/-10
	one must be a double Lutz. Jump combinations		
	and sequences allowed. Maximum 8 jumping		
	elements for men and 7 for ladies.		
	Men: Two different step sequences. Ladies: One step sequence and one spiral		
	sequence (see Rule 3640 for description).		
	sequence (see Kuie 3040 for description).		

Basic Skills Competition

Compulsories

Open to skaters who have not passed any "official" USFSA tests. Skaters must have a Basic Skills # and be registered at their highest group level as of February 28, 2008. Events will be skated on ½ ice, without music. All elements **MUST be skated in the order listed**. Skater performs one element at a time and will perform the next element when directed by a judge or referee.

Snow Plow Sam / Tots 1. March followed by a two foot glide and dip 2. Forward two foot swizzles 2-3 in a row 3. Forward snowplow stop 4. Backward wiggles 2-6 in a row	Basic 5 1. Backward outside edge on a circle clockwise or counterclockwise 2. Backward crossovers 6-8 consecutive - both directions 3. One foot spin - minimum of three revolutions 4. Hockey stop 5. Side Toe hop -either direction
Basic 1 1. Forward two foot glide 2. Forward two foot swizzles 6 -8 in a row 3. Forward snowplow stop 4. Backward wiggles 6-8 in a row	Basic 6 1. Forward inside three turn - R & L from a standstill 2. Bunny Hop 3. Forward spiral on a straight line - R or L 4. Lunge - R or L 5. T-stop - R or L
 Basic 2 Forward one foot glide - either foot Forward alternating ½ swizzle pumps, in a straight line -across width of ice Two foot turn in place forward to backward Backward two foot swizzles 6 - 8 in a row Moving snowplow stop 	Basic 7 1. Forward inside open Mohawk - R to L and L to R 2. Ballet Jump - either direction 3. Back crossovers to a back outside edge landing position clockwise and counter clockwise 4. Forward inside pivot
 Basic 3 Forward stroking Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise 6 - 8 consecutive Moving forward to backward two foot turn either direction Backward one foot glide - either foot Two foot spin 	Basic 8 1. Moving forward outside or forward inside three turns R & L 2. Waltz jump 3. Mazurka - either direction 4. Combination move - clockwise or counter clockwise – two forward crossovers into FI Mohawk, step behind, step into one back crossover and step to a forward inside edge 5. Beginning one-foot upright spin - optional free foot position
Basic 4 1. Forward outside edge on a circle clockwise or counter clockwise 2. Forward crossovers 6-8 consecutive both directions 3. Forward outside three turn - R & L 4. Backward stroking 5. Backward snowplow stop - R or L	Intentionally left blank

Basic Skills Free Program

Open to skaters who have not passed any "official" USFSA tests. Skaters must have a Basic Skills # and be registered at their highest group level as of February 28, 2008. Programs will be skated to music using full ice. Music can be instrumental or vocal. Length may be 1:00 +/- 10 seconds for Snowplow Sam through Basic 8 and, 1:30 +/- 10 seconds for Limited Beginner FS. Skaters may perform the required elements in **ANY** order they choose, minimum number of connecting steps are allowed, elements are not restricted as to the number of times the element is executed, or length of glides, number of revolutions in a spin, etc., unless otherwise stated. Skaters may use elements from a previous level; a .2 deduction will be made if elements from a higher level are skated. Skaters will be divided by age, male and female skaters may be combined within a group.

1. 2. 3.	March followed by a two foot glide and dip Forward two foot swizzles 2-3-in a row Backward wiggles 2-6 in a row Forward snowplow stop Time 1:00 +/-10	Basic 5 Time 1:00 +/-10 1. Backward outside edge on a circle clockwise or counterclockwise 2. Backward crossovers 6-8 consecutive in both directions 3. One foot spin - min of three revolutions 4. Side Toe hop -either direction 5. Hockey stop Basic 6 Time 1:00 +/-10
	Forward two foot glide	1. Forward inside 3-turn - R & L
	Forward two foot swizzles 6 -8 in a row	2. Bunny Hop
	Backward wiggles 6-8 in a row	3. Forward arabesque spiral on a straight line R or L
4.	Forward snowplow stop	4. Lunge - R or L5. T-stop - R or L
		3. I stop R of E
Basic 2	Time 1:00 +/-10	<u>Basic 7</u> Time 1:00 +/-10
	Forward one foot glide - either foot	1. Forward inside open Mohawk - R to L and L to R
	Two foot turn in place - forward to backward	2. Ballet Jump either direction
	Backward two foot swizzles 6 - 8 in a row	Back crossovers to a back outside edge landing position clockwise and counter clockwise
4.	Forward alternating ½ swizzle pumps, in a straight line across width of ice	Forward inside pivot
5.	Moving snowplow stop	4. Polward histae pivot
Basic 3	Time 1:00 +/-10	Basic 8 Time 1:00 +/-10
	Forward stroking	1. Moving forward outside or forward inside three turns R & L
2.	Forward ½ swizzle pumps on a circle, either	2. Waltz jump
	clockwise or counter clockwise 6 -8	3. Mazurka in either direction
2	consecutive	4. Combination move - clockwise or counter clockwise -
3.	Moving forward to backward two foot turn in either direction	two forward crossovers into FI Mohawk, step behind,
1	Backward one foot glide - either foot	step into one back crossover and step to a forward inside edge
	Two foot spin	5. Beginning one-foot upright spin - optional free foot
J.	1 Wo Took Spin	position
		•
Basic 4	Time 1:00 +/-10	<u>Limited Beginner Freeskate</u> Time 1:30 +/-10
1.	Forward outside edge on a circle clockwise or	A well belonged magness consisting of helf-immed only1-1
2	counter clockwise Forward crossovers 6-8 consecutive both	A well-balanced program consisting of half jumps only, salchow and toe loops, combinations consisting of these jumps only, upright
2.	directions	forward one and two foot spins, one step sequence and/or spiral
3	Forward outside three turn - R & L	sequence. No flying spins or combinations spins are permitted.
	Backward stroking	
	Backward snowplow stop - R or L	

Special Olympics Events

Skills Competition: A skater must have passed the badge test appropriate to the level in which they will be competing. Badge level 2 must have been passed to compete in Skills Competition 1. The skater will perform one element at a time and will perform the next element only when directed by the referee.

	only when directed by the referee.	1	
Skills Competition One		Skills Co	mpetition Seven
1.	March Forward 10 steps assisted.	1.	5 consecutive forward crossovers (left & right)
2.	Swizzles, standing still (3 repetitions)	2.	Forward outside edge (left & right)
3.	Two foot glide forward for distance of at least length of body	3.	2-foot spin
Skills Co	mpetition Two	Skills Co	mpetition Eight
1.	Backward wiggle or march assisted	1.	Forward outside 3-turn (left & right)
2.	Five forward swizzles covering at least 10 feet	2.	Forward inside edge (left & right)
3.	Forward gliding dip covering at least length of body	3.	Bunny hop
Skills Co	mpetition Three	Skills Co	mpetition Nine
1.	Backward 2-foot glide covering at least length of body	1.	Forward inside 3-turn (left & right)
2.	1-foot snowplow stop (left or right)	2.	5 consecutive backward crossovers (left & right)
3.	Forward 1-foot glide covering at least length of body (left &	3.	Forward spiral 3 times length of body
	right)		
Skills Co	Skills Competition Four		mpetition Ten
1.	Five backward swizzles covering at least 10 feet	1.	Consecutive forward outside edges (minimum 2 on each foot)
2.	Forward 2-foot curves left and right across rink	2.	Consecutive forward inside edges minimum 2 on each foot)
3.	2-foot turn front to back, on the spot	3.	Forward inside Mohawk (left and right)
	•	4.	Backward Outside Edge (left and right)
Skills Co	mpetition Five	Skills Co	mpetition Eleven
1.	Gliding forward to backward 2-foot turn	1.	Waltz jump
2.	Backward 1-foot glide length of body (left & right)	2.	1-foot spin (minimum of 3 revolutions)
3.	Forward pivot	3.	Forward crossover, inside Mohawk, backward crossover (left and
			right)
		4.	Combination of three moves chosen from Skill Competition 8-11
Skills Co	mpetition Six		•
1.	Backward stroking across the rink		Intentionally left blank
2.	Gliding backward to forward 2-foot turn		•
3.	T-stop (left or right)		

Singles Competition

A skater may perform elements from the appropriate badge levels that they have passed. Programs must be performed to instrumental music (no vocals). A mandatory .2 deduction will be made for vocal music.

Level	Required Moves/Program Elements	Time for Freestyle Event
Compulsory Level 1	Forward swizzles for a distance of 10 meters Backward swizzles for a distance of 10 meters One foot Snowplow stop	
Freestyle Level 1	 This is a Beginning Free Style program. A well-balanced program with elements selected from Badges 1-5 with emphasis on balance, glide and beginning moves done well. No spins and only a 2 foot jump in place will be permitted. A 2 foot jump is a jump where you take off on two feet and land on two feet. 	1:00 minutes, +/- 10 seconds
Compulsory Level 2	 A skater must perform two 180-degree turns continuing in the same direction down the rink and stop in order to receive a score. Skater starts at one end of the rink (or on the red goal line) Skater skates forward using stroking motion (not swizzles a .2 deduction will be made for swizzles) to the first blue line, or a point approximately one—third the length of the skating area. At the first blue line, skater performs a forward to backward turn. After the turn, skater skates backward stroking (not swizzles a .2 deduction will be made for swizzles) to the second blue line, or a point approximately two-thirds the length of the skating area. At the second blue line, skater performs a backward to forward turn. After turn, skater skates forward to finish line (red goal line at the end of the rink) At finish line, skater performs a T-stop Each skater must make two (2) attempts to complete the compulsory element. Forward crossovers around the hockey circles in figure eight pattern. One pattern clockwise and counter clockwise (with no stop in between), minimum of five crossovers per circle. 	
Freestyle Level 2	This is an advanced Beginner Free Style Program. A well balanced program with elements selected from Badges 1-10 with emphasis on glide and turns. 1. Any spin beyond a Two Foot Spin, and any jump beyond a Bunny Hop will receive a mandatory .2 deduction for each added element. 2. No back spiral permitted in Level 2 programs, a .2 deduction will be made.	1:30 minutes, +/- 10 seconds

	T	·
Compulsory Level 3	Skater must perform the following skills:	
	a) Outside and inside forward edges shall be skated. The skating edges shall be	
	short strokes with correct take-offs from one foot to the other. Four consecutive	
	edges beginning with the right foot and alternating to the left foot shall be skated	
	across the width of the rink. b) The skater shall execute a Forward Outside Three Turn on the right foot and a	
	Forward Outside Three Turn on the left foot. This skill must be performed twice.	
	The competitor shall approach, execute, and exit each three turn on one skate. The	
	skate which the Three Turn is to be executed upon shall be the only skate to touch	
	the ice one meter prior to, and one meter after the execution of each of the Three	
	Turns.	
	2. Skater is allowed two attempts to receive one score for each of the above elements.	
	3. The attempt, which produces the highest aggregate score from the judge, will count	
	towards the skater's final score. The scores from the other attempt will be discarded.	
	4. Skater will perform the above elements separately.	
	5. The skater shall execute a right forward inside edge to left backward inside edge open	
	to Mohawk and a left forward inside edge to right backward inside edge open	
	Mohawk. The free leg should be extended before and after the run.	
Freestyle Level 3	This is an Intermediate Level Free Skate program. A well balanced program with	2:00 minutes, +/- 10
1 recityre Dever 5	elements selected from Badge 1-12 with emphasis on flow, carriage, and a slightly	seconds
	more advanced skill level. Skater may perform simple footwork, field moves (i.e.	seconds
	Spirals, Lunges, etc.) and additional jumps – Salchow and Toe Loop.	
	2. Any spins beyond a One Foot Spin and any jumps beyond a Toe Loop and Salchow	
	will receive a mandatory .2 deduction for each added element.	
Compulsory Level 4	Outside and inside backward edges shall be skated. The skating edges shall be short	
	strokes with correct take-offs from one foot to the other. Four consecutive edges	
	beginning with the right foot and alternating to the left foot shall be skated across the	
	width of the rink.	
	2. Forward Crossover, Inside Mohawk, Backward Crossover Step Forward (Step	
	sequence must be repeated two time and performed left and right).	
	3. Waltz three step sequence: a) LFO 3-RBO Step-LFO 3-RBO Step	
	b) RFO 3-LBO Step-LFO 3-LBO Step	
	c) The Waltz three step is sequenced in a figure eight pattern. A two-step	
	introduction may be added i.e.:L-R-feet together, then RFO three, LBO edge, etc.	
	Optional free leg on three turns and on the back edge. A minimum of three, three-	
	turn/back edge sequences per circle.	
		200
Freestyle Level 4	1. This is a more advanced free style program. A well balanced program of free skating	2:00 minutes, +/- 10
	elements with emphasis on spins, jumps and footwork. The program may include ½ revolution jumps and only the following full rotation jumps: Salchow, Toe Loop, and	seconds
	Loop Jump. The program may include a two foot spin-pick up the outside foot (a	
	beginning back spin), but no other change of foot spin.	
	Any full rotation jump besides those listed above will receive a .2 mandatory	
	deduction for each element.	
	3. Combination jumps of Waltz jump/Toe Loop, or Salchow/Toe Loop may be included.	
Compulsory Level 5	1. LBO 3-LFI Mohawk (repeat)	
	2. RBO 3-RFI Mohawk (repeat)	
	3. RFOI change edge-LFI 3	
	4. RFIO change edge-LFO 3	
	5. LFOI change edge-RFI 3	
	6. LFIO change edge-RFO 3	
	7. Element 3 & 4 will be done down the length of the rink. A maximum of four introductory steps may be used.	
	8. Element 5 & 6 will be done down the length of the rink. A maximum of four	
	introductory steps may be used.	
Freestyle Level 5	1. This is an open free style program – a well balanced program of free skating elements	2:30 minutes, +/- 10
	with emphasis placed on spins, spin combinations, advanced jumps, jump	seconds
	combinations and footwork.	
	2. Level 5 FS program may include any single rotation jump. No axel or multi-revolution	
	jumps and any combination no axel or multi-jumps in combination. Spins may include change of foot and/or change of position, but no flying spins allowed.	
Compulsory Level 6	Forward cross-strokes down the entire length of the rink. Backward cross-strokes	
compaisory Level 0	down the entire length of the rink.	
	Brackets RFO-LBI bracket, stop, (closing up circle) LFO-RBI brackets RFI-LBO	
	bracket, stop, (closing up circle) LRI-RBO bracket.	
F (1.5.55		TT: 2.00 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1
Freestyle Level 6	1. This program must include a straight line/circular or serpentine footwork sequence,	Time: 3:00 minutes, +/- 10
	and a spiral sequence with a least three changes of foot position. This is the most advanced program. Flying spins, change of foot, change of position, axels, double	seconds
	advanced program. Flying spins, change of root, change of position, axers, double axels, double jumps and any combinations are allowed.	
	anois, acusto jumpo and any combinations are anowed.	(

Special Olympics Events (continued)

Pairs Compulsory Moves

Teams shall consist of 2 Special Olympics athletes, 1 male and 1 female, two females or two males

Teams shall consist of 2.5	pecial Olympics athletes, I male and I female, two females or two males
Category	Required Elements
Level 1	Skaters begin when so instructed by the referee.
	2. Compulsory Pairs Level 1 will be skated as a continuous move. Skaters have a maximum of 1 minute, 30
	seconds to perform without music using the following skills:
	 Beginning in the hockey goal crease at the end of the rink, the couple will skate hand-in-hand forward
	stroking to the middle of the rink, skate into a forward crossover figure eight pattern (one sequence clockwise
	and counter clockwise).
	b) Skaters will then continue forward stroking to the other end of the rink and at the goal crease execute a T-
	stop.
	c) Skaters will then finish with side-by-side two foot spin.
	Skates will skate each compulsory element as a tea. Each element will be performed separately.
	 Each team is allowed two attempts of elements (b) and (c) to receive one score for each element.
	5. The attempts which product the highest per element score from the judges will count toward the skater's final
	score. The scores from the other attempts shall be discarded.
Level 2	 Skaters may start at any spot on the ice surface.
	2. Skaters begin when so instructed by the referee.
	3. Skaters have a maximum of 1:30 seconds to perform without music. The skills may be done in any order, but
	no additional skills may be added. A .2 mandatory deduction will be given for any added elements. Skaters
	must perform the following skills:
	 a) Backward crossovers in unison (position optional) clockwise and counter clockwise in a figure eight
	patter.
	b) Side-by-side Waltz jumps.
	c) Step sequence (pattern optional) straight-line, circular, or serpentine.
	d) Pair spin – position optional, minimum of two revolutions.
	4. Skaters must skate each compulsory move element as a team, but each element will be skated separately.
	5. Each team is allowed two attempts of elements (b), (c), and (d) to receive one score for each element.
	6. The attempts which product the highest per element score from the judges will count toward the skater's final
	score. The scores from the other attempts shall be discarded.

Pairs Freeskate

Teams shall consist of 2 Special Olympics athletes, 1 male and 1 female, two females or two males

Category	Requi	red Moves/Program Elements	Time
Level 1	1.	The program must be performed to instrumental music (no vocals). A	1:00 minute, +/- 10 seconds
		mandatory .2 deduction will be made for vocal music.	
	2.	This is a beginning Pair program.	
	3.	Any spin beyond a two foot spin and any jump beyond a Bunny Hop will	
		receive a mandatory .2 deduction for each added element.	
	4.	The skills may be performed in any order.	
	5.	The skaters are not required to perform a set number of skills. However, the	
		skaters will be judged on the quality of the performance and the content.	
	6.	Pair skating Level 1 (this will apply to SO/SO skaters and Unified pairs	
		skaters). Skaters participating in this event must be a Level 2 singles skater	
		and capable of passing badges 1-10. Skaters may perform any singles	
		elements from badges 1-10.	
Level 2	1.	The program must be performed to instrumental music (no vocals). A	2:00 minute, +/- 10 seconds
		mandatory .2 deduction will be made for vocal music.	
	2.	This is a more advanced Pair program.	
	3.	The skills may be performed in any order.	
	4.	The skaters are not required to perform a set number of skills. However, the	
		skaters will be judged on the quality of the performance and the content.	

Ice Dance

Skaters competing in Level 1 dance must have passed Badge 10 or Level 2, but no higher than a Level 3 singles skater. All ice dancing competitions may be skated solo or by a dance team comprised of two Special Olympics athletes, 1 male and 1 female, two females or two males. All compulsory dances will be skated to music. Dances will commence at the end of the rink designated by the referee. The introduction may include a maximum of 7 steps.

Category	Dance
Level 1	Rhythm Blues – 2 patterns or 1 time around the ice surface.
Level 2	Fiesta Tango - 2 patterns or 1 time around the ice surface.
Level 3	Willow Waltz - 2 patterns or 1 time around the ice surface.
Level 4	Fox Trot - 2 patterns or 1 time around the ice surface.



11th Annual Stars and Stripes Skating Competition <u>Entry Form</u>

Skater's Name		Sex Birth date	eAge	
Address		City	State Zip	
Phone()	USFSA or	r Basic Skills #*		
Email Address		*If you do not have a USFSA Basic	c Skills #, please see attached M	embership Application
Highest Test Passed as of	f 2/28/08: Freestyle	Moves	Dance	Basic Skills
Coach's name		_ Coach's Phone ()	Coach's	s Email
Partner's Name		Sex Birth date	Age	
Partner's Club		USFSA#	Club	
	LL BE MADE UNL MAILING THIS FO		BY L.O.C. PLEASE CH	IECK WITH THE SKATERS
Compulsory Moves	Freeskating	Showcase w/props	Basic Skills/Compulso	
() No Test () Pre-Preliminary () Pre-Invenile () Juvenile () Adult Pre-Bronze () Adult Silver () Adult Gold Spin Events () No Test () Pre-Preliminary () Pre-Preliminary () Pre-Juvenile () Juvenile () Juvenile () Intermediate () Novice () Junior () Senior () Adult Pre-Bronze () Adult Bronze () Adult Bronze () Adult Gold	() No Test () Pre-Preliminary () Pre-Indiminary () Pre-Juvenile () Juvenile () Open Juvenile () Intermediate () Novice () Junior () Senior Adult Freestyle () Adult Pre-Bronze () Adult Silver () Adult Gold Solo Dance () Beg/Prelim () Pre-Bronze () Bronze () Bronze () Pre-Silver () Silver () Fre-Gold () Gold	() A () B () C () D Adult Dance () Pre-Bronze () Bronze () Pre-Silver () Silver () Pre-Gold () Gold Maneuver Teams * () Pre-Preliminary () Pre-Iuvenile/Juvenile () Intermediate () Novice () Junior/Senior Names of sl 1. 2.	() SnowPlow Sam / To () Basic 1 () Basic 2 () Basic 3 () Basic 4 () Basic 5 () Basic 6 () Basic 7 () Basic 8 Basic Skills Free () SnowPlow Sam / To () Basic 1 () Basic 2 () Basic 3 () Basic 3 () Basic 4 () Basic 5 () Basic 6 () Basic 7 () Basic 8 () Limited Beginner	() Skills Compulsory Two () Skills Compulsory Three () Skills Compulsory Four () Skills Compulsory Five () Skills Compulsory Six () Skills Compulsory Seven () Skills Compulsory Eight () Skills Compulsory Fight () Skills Compulsory Ten () Skills Compulsory Ten () Skills Compulsory Eleven Compulsory & Freestyle () Singles Compulsory 1 () Singles Compulsory 2 () Singles Compulsory 3 () Singles Compulsory 4 () Singles Compulsory 5 () Singles Compulsory 6 Compulsory/ Freeskate/Dance () Pairs Compulsory 1 () Pairs Compulsory 1
Short Program () Intermediate () Novice () Junior () Senior	Artistic () A () B () C () D () D	3 4 5.	m name:	= ` /
Competitive Test Track () Limited Beginner () Beginner () Pre-Preliminary () Preliminary () Pre-Juvenile	() F	(() Juvenile) Intermediate) Novice) Junior) Senior	Revised 2/13

3/08

Certification by Club Officer I hereby approve the entry of this skater and certify that he/she is a member of good standing, is eligible to compete in the events entered

and is an eligible skater in accordance with the current USFSA rulebook.			
Signature of Club Officer/Program Director Title			
Print Name Home Club/Program			
Accidents and Liability: The USFSA and the Colonial Skating Club of PA undertake no responsibility for damages or injuries suffered by skaters or officials. As a condition of and in consideration of the acceptance of entries or participation, all entrants, family members, coaches and officials shall be deemed to agree to assume all risks of injury to their person and property resulting from, caused by, or connected with the conduct or management of the Competition. Entries will be accepted only under such condition.			
Signature of Competitor (parent/Guardian if under 18)			
Signature of Coach (required)			
MAIL APPLICATION TO:			
Kathy Campion 382 Saly Rd Yardley, PA 19067			
DEADLINE February 28 th , 2008			
FEES			

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Varies	Advertisement (fees on next page)**		\$	-
\$25.00	Second Basic Skills Event		\$	-
			T	-
\$45.00	Basic Skills/Special Olympics Events		\$	_
\$20.00	Per Skater on Maneuver Team		\$	*
\$30.00	Additional Events		\$	-
\$65.00	First Event		\$	_

^{*} Maneuver Teams must list names of all skaters, team name, each skater pays own fee

Make Checks Payable To: Colonial Skating Club of PA

Revised 2/13/08

^{**} If submitting advertisement or Personal Ad, please enclose the lower half of the advertisement form located on page 13 of this application.



11th Annual Stars and Stripes Skating Competition Advertisement Form

The Colonial Skating Club is proud to host the 2008 Stars and Stripes Open Competition on April 5th & 6th. We invite you to submit an advertisement to be printed in the program book, which will be available to all participants and spectators during the competition. The program format is 8 ½ x 11. We ask that advertisers submit camera-ready artwork, but if you need an ad made, please send what you have and we will be as creative as possible. The advertising deadline is **February 28, 2008**. Ads received after that date will be included to the best of our ability only if time and layout permit.

Your support of the 2008 Stars and Stripes competition and the Colonial Figure Skating Club of PA is greatly appreciated. Programs will be available during the competition, which is open to the public. Thank you for your participation.

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tiser Name or Company	
SS	
	Contact Person
Back Outside Cover	\$125.00
Inside Front or Back Cover	\$100.00
Full Page	\$ 90.00
Half Page	\$ 40.00
Quarter Page	\$ 20.00
Business Card	\$ 10.00
Personal Ad (wish your skater luck)	\$ 5.00
	Back Outside Cover Inside Front or Back Cover Full Page Half Page Quarter Page Business Card

Place a personal "good luck" ad in the Competition program! Wish your skater A GR8SK8 in 15 words or less for only \$5.00!!!
