

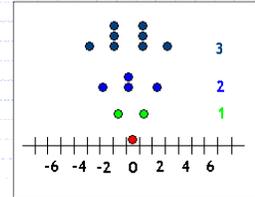
# Physical Chemistry

## Lecture 2

### Diffusion and random walks

# Random walk in one dimension

- ◆ Particle hops from site to site
  - Only one step per hop
- ◆ Probability of hopping in either direction is 1/2 for each step
- ◆ Calculate probability that, after m steps, the particle is at position q



# Mathematics of random walks

- ◆ Probability has two factors

$$P(q; m) = \left(\frac{1}{2}\right)^m C(n, p)$$

- ◆ Number of ways to end up at q is a **combinatorial factor** based on the number of positive steps, p, and the number of negative steps, n

$$C(n, p) = \frac{m!}{n! p!} = \frac{m!}{\left(\frac{m+q}{2}\right)! \left(\frac{m-q}{2}\right)!}$$

# Calculation of averages in a one-dimensional random walk

- ◆ Use the probability, P, to get averages of functions of the distance in m steps

$$\langle f(q) \rangle = \sum_{q=-m}^{+m} P(q, m) f(q) = \left(\frac{1}{2}\right)^m \sum_{q=-m}^{+m} \frac{m!}{\left(\frac{m+q}{2}\right)! \left(\frac{m-q}{2}\right)!} f(q)$$

- ◆ Examples:

$$\langle q \rangle = 0$$

$$\langle q^2 \rangle = m$$

- ◆ The average position does not appear to change with number of steps, but the square of the distance traveled does.

# Example random walk

- ◆ Movement of He in a given time

- T = 298.15 K
- P = 1 bar

- ◆ Distance moved

$$\Delta x = \sqrt{\langle x^2 \rangle} = \sqrt{m \lambda^2} = \sqrt{z} \lambda$$

TIME	$\Delta x$
1 second	1.6 cm
1 minute	12.1 cm
1 hour	93.9 cm
1 day	460 cm
1 week	1220 cm

- ◆ Typical flask is of the order of 10 cm in diameter.

- In one minute, a molecule samples a reasonable fraction of the environment in that flask.

# Small-step-size, large-step-number random walk

- ◆ Treat the distribution function, P, as a continuous function

$$P(q, m) = \frac{2}{\sqrt{2\pi m}} \exp\left(-\frac{q^2}{2m}\right)$$

- ◆ Technically only correct for either even or odd q, but we "smooth" the probability over many steps

- ◆ Gaussian function

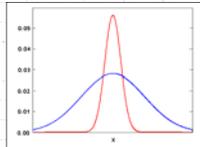
- ◆ Normalized probability distribution function

## Gaussian functions

- Occur in many different situations where random processes affect the experiment

$$P(x, \sigma) = \frac{1}{\sqrt{2\pi}\sigma} \exp\left(-\frac{x^2}{2\sigma^2}\right)$$

- Shape is determined by the standard deviation,  $\sigma$ 
  - Large  $\sigma$ , wide function
  - Small  $\sigma$ , narrow function
- Random noise is Gaussian



## Diffusion from a point source

- Random movement of molecules is **diffusion**
- Described by a parameter,  $D$ , the diffusion coefficient
- Diffusion in one dimension described by the probability distribution

$$P(x, t) dx = \frac{1}{\sqrt{4\pi Dt}} \exp\left(-\frac{x^2}{4Dt}\right) dx$$

## Gas-phase diffusion

- Diffusion coefficient related to gas-kinetic parameters  $D = k < v > \lambda$   
 where  $k = 0.5$  from simple kinetic theory  
 $k = 0.599$  from more accurate theory
- Measured and calculated gas diffusion coefficients at 273.15 K and 1.01325 bar

Noble Gas	Diffusion Coefficient	
	Calculated	Experimental
Neon	$4.35 \times 10^{-5} \text{ m}^2 \text{ s}^{-1}$	$4.52 \times 10^{-5} \text{ m}^2 \text{ s}^{-1}$
Argon	$1.54 \times 10^{-5} \text{ m}^2 \text{ s}^{-1}$	$1.57 \times 10^{-5} \text{ m}^2 \text{ s}^{-1}$
Krypton	$0.93 \times 10^{-5} \text{ m}^2 \text{ s}^{-1}$	$0.93 \times 10^{-5} \text{ m}^2 \text{ s}^{-1}$
Xenon	$0.57 \times 10^{-5} \text{ m}^2 \text{ s}^{-1}$	$0.58 \times 10^{-5} \text{ m}^2 \text{ s}^{-1}$

## Diffusion in three dimensions

- Assume the diffusion in the three dimensions is uncorrelated  
 $P(x, y, z; t) dx dy dz = P(x, t) P(y, t) P(z, t) dx dy dz$   
 $= \frac{1}{(4\pi Dt)^{3/2}} \exp\left(-\frac{x^2 + y^2 + z^2}{4Dt}\right) dx dy dz$
- In spherical co-ordinates it simplifies and depends only on  $r$

$$P(r, \theta, \phi; t) d\Omega = \frac{1}{(4\pi Dt)^{3/2}} \exp\left(-\frac{r^2}{4Dt}\right) r^2 \sin \theta dr d\theta d\phi$$

## Macroscopic diffusion

- Diffusion eliminates concentration gradients
- Diffusion can be expressed in terms of the changes in concentrations
- Mass flux across an area,  $J$
- Fick's first law** in one dimension: diffusion is "caused" by a concentration gradient

$$J = -D \frac{\partial c}{\partial x}$$

## Macroscopic diffusion

- Fick's second law**: The rate of change of concentration in a volume is determined by the gradient of the flux across its boundaries

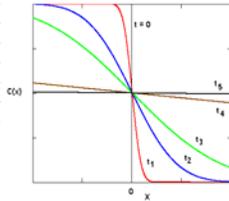
$$\frac{\partial c}{\partial t} = -\frac{\partial J}{\partial x} = \frac{\partial}{\partial x} \left( D \frac{\partial c}{\partial x} \right) = D \left( \frac{\partial^2 c}{\partial x^2} \right)$$

- In three dimensions

$$\frac{\partial c}{\partial t} = D \nabla^2 c$$

## Solutions of Fick's equations

- ◆ Depends on boundary conditions
- ◆ Example: diffusion between two tubular regions, like from sugar water into pure water in a pipe



## "Typical" diffusion coefficients

Gas (0°C)	$D/(10^{-4}\text{m}^2\text{s}^{-1})$	Liquid (25°C)	$D/(10^{-9}\text{m}^2\text{s}^{-1})$
H <sub>2</sub>	1.5	H <sub>2</sub> O	2.4
O <sub>2</sub>	0.19	CH <sub>3</sub> OH	2.3
N <sub>2</sub>	0.15	C <sub>6</sub> H <sub>6</sub>	2.2
CO <sub>2</sub>	0.10	Hg	1.7
C <sub>2</sub> H <sub>4</sub>	0.09	C <sub>2</sub> H <sub>5</sub> OH	1.0
Xe	0.05	C <sub>3</sub> H <sub>7</sub> OH	0.6

## Summary

- ◆ Random walk is a simple theory of movement
- ◆ Diffusion describes the results of random movement of molecules
  - Random-walk derivation
  - Fick's Laws
- ◆ Diffusion coefficient characterizes the material