# FIGURE DRAWING ART 230

#### DAVID KREVOLIN FIGURE DRAWING ART230 M-W 3:30-6:30 RECITATION HALL RM 304 OFFICE HOURS M- 2:00 -3:00 STUDIO ARTS RM 114

Figure drawing 230 is a live model class in which the emphasis is on the observed experience. This class will help you develop your sense of sight as well as your ability to observe the human form. "If you can't see it, you can't draw it." Drawing is about developing a relationship between what is observed and how to express it on paper. This skill only comes about through repetition and practice. So be prepared to draw <u>a lot</u>. Students are encouraged to explore a wide range of media while learning to create a personal system for consistent results when drawing the human figure.

The first 6 weeks is going to be "drawing boot camp." The purpose of these 6 weeks are to introduce students to fundamentals of figure drawing. The last 6 weeks we will discuss more advanced techniques and theories that will build off previous knowledge. In the later 6 weeks students will be encouraged to experiment with different materials and media applying the skills they acquired throughout the class.

The class will be interspersed with once a week critiques, instructor demonstrations and lectures and a lot of one on one personal instruction.

Each student is required to keep a sketchbook (approx. 8.5"x11") and fill it with at least 50 pages full of drawings from observation. i.e. portraits, self portraits, figures, hands, master copies, still life, landscape, buildings notes form class ideas for projects etc. Your drawing book should <u>always be with you in and out of class</u>! I want you drawing all the time. In other classes lectures, in the cafeteria, coffee shops, waiting for the bus in the library, on breaks and where ever else you can think of.

There is a final project due on the last day of class, a drawing done outside of class, with multiple figures using multiple materials (approx. 18"x24") First draft or concept drawing are due half way through the semester. Students are encouraged to show me their final project throughout the semester so we can work together to improve the piece allow you to get you the best grade possible.

At the end of term the department requires a cd of in- class work and homework assignments

#### Grades: are a measure of:

- The quality of your effort, attendance, preparation for class and work habits
- Critical awareness, your ability to asses and develop pertinent solutions which are appropriate to the idea
- Insight, your ability to communicate your ideas in critiques, individual or group
- The development of skillful work throughout the term
- The ability to utilize criticism in a timely fashion

### Grading breakdown

50% coming to class prepared, on time and drawing with enthusiasm -so attendance is mandatory. If you are missing a class or going to be late email me to let me know and find out how to make up the class

30% your sketchbook

20% your final project

## SCHEDULE\*

*Week* 1: Drawing what you see. Topics: -<u>proportions</u> - how the parts relate to the whole. -gesture & movement

GOAL: drawing a simplified figure with decent proportion and movement.

#### Week 2: Sculptural drawing \*\*\*\*\*have a hard drawing medium i.e --charcoal pencil, mechanical pencil, regular pencil

T: -to recognize the different planes of the body and show this information through drawing.

-begin to interpret the parts of the body into simplified boxes and other geometric shapes so to describe the human form in a manner that allows better understand orientation of forms in space.

G: to see the orientation of form in space and understand the body in three dimensions.

Week 3: Painterly drawing \*\*\*\*note please bring vine charcoal to class and a decent sheet of paper T: -"Light reveals form"

- -simplifying shadow shapes and find ways to connect them.
- G: simplified drawing of a figure with one source light

Week 4: Mark Making and other forms of modeling T: -discuss academic modeling theory -core shadows

- G: understand how light reveals form and how this connects the different styles of drawings we have gone over in the past weeks.
- Week 5: Drawing hands and feet.
  T: -proportions of the hand
  -finding simplified shapes which correspond with different parts of the hand.
  -finding the pattern in fingers to make it easier to draw the hand

| Week 6   | Portraits<br>T: -proportions and symmetry of the head.<br>- structure planes of the face                                       |
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|          | G: to draw portraits with structure and likeness   |
| Week 7:  | Figure ground relationship   |
| Week 8:  | One point perspective<br>T: -one point perspective<br>-composing multiple figures on a page                                    |
|          | G: begin to use ones design sense to create a piece of art and not just another figure study.                                  |
| Week 9:  | Combing multiple views of the model to create a single figure.<br>T: -Little know old master trick<br>-how it can help you out |
|          | G: use observation to construct the figure from more than one angle.   |
| Week 10: | TBA  |
| Week 11: | TBA  |
| Week 12: | Discuss how the skill of life drawing can help in your art making  |

\*\*\*note schedule is subject to change