



General Computer Science for Engineers

CISC 106

Lecture 27

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Computer and Information Sciences
04/27/2009



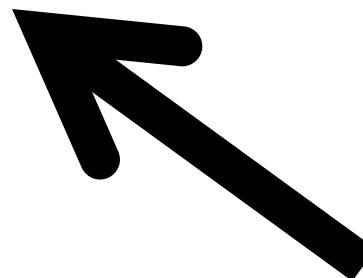
Lecture Overview

- Anatomy of a C++ program
- Read Ullman and Singer (Chps 1 – 2)

First C++ program (hello.cc)

```
#include <iostream>
using namespace std;

int main()
{
    // display output
    cout << "Hello World\n";
}
```

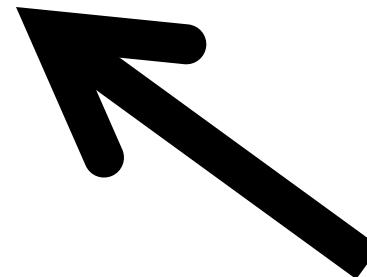


A library providing
input and output
functionality

First C++ program (hello.cc)

```
#include <iostream>
using namespace std;

int main()
{
    // display output
    cout << "Hello World\n";
}
```



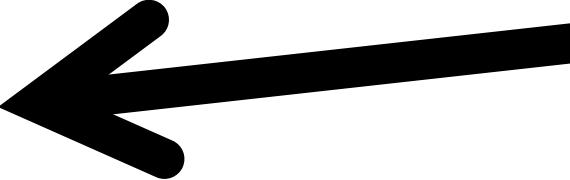
Can use names in
the standard C++
library

First C++ program (hello.cc)

```
#include <iostream>
using namespace std;

int main()
{
    // display output
    cout << "Hello World\n";
}
```

All C++ programs
have a main function



First C++ program (hello.cc)

```
#include <iostream>
using namespace std;
```

```
int main()
```

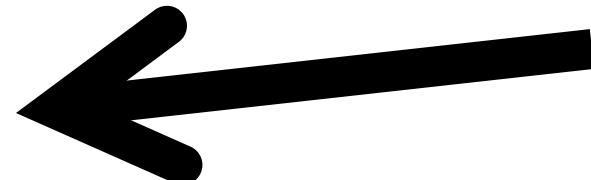
```
{
```

```
    // display output
```

```
    cout << "Hello World\n";
```

```
}
```

A comment



C++ program (sell.cc)

```
#include <iostream>
using namespace std;
int main()
{
    unsigned short quantity;
    float price;
    float taxRate;
    float totalPrice;
```

C++ program (sell.cc)

// Assign some values

quantity = 3;

price = 10.75;

taxRate = 0.05;

```
cout << "The cost of " << quantity <<
" pizzas at a price of $" << price <<
" with tax comes to $";
```

C++ program (sell.cc)

```
// Assign some values  
totalPrice = (quantity * price) +  
((quantity * price) * taxRate);  
  
cout << totalPrice << “.” << endl;  
}
```