



General Computer Science for Engineers CISC 106 Lecture 2⁴

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Lecture Overview

- Practice problems
- Switch construct
- English -> Pseudocode -> Matlab
- Searching
- Linear Search
- Binary Search

Switch Construct

- like the IF construct, it is a way to branch or make a choice
- ```
switch switch_expr %what we are testing the value of
case case_expr % one possible value
 statement, ..., statement %if it's equal to the above value, execute this code
case {case_expr1, case_expr2, case_expr3, ...} %many possible values
 statement, ..., statement %if it's equal to one of above values, execute this
otherwise
 statement, ..., statement %otherwise (or else) execute this.
end
```
- (Note: statements could be blank too, especially in the otherwise case.)

# Switch Construct Example

```
x = 4;
If x == 1
 disp('x is one');
elseif x == 3
 disp('x is three');
elseif x == 4 | x == 5
 disp('x is four or five');
else
 disp('x is not 1, 3, 4, or 5');
end
```

```
x = 4;
switch x
 case 1
 disp('x is one');
 case 3
 disp('x is three');
 case {4 5} %note the braces
 disp('x is four or five');
 otherwise
 disp('x is not 1,3, 4, or 5');
end
```

- MATLAB documentation:  
<http://www.mathworks.com/access/helpdesk/help/techdoc/index.html?/access/helpdesk/help/techdoc/ref/switch.html>
- Nice quick video demonstrating it: <http://blogs.mathworks.com/videos/2008/01/02/matlab-basics-switch-case-vs-if-elseif/>
- (pp. 115-116 of Chapman)

# Pseudocode

- Problem solving is about planning
- You should have an English description and/or pseudocode **before** coding
- In the text: Page 93 of Chapman
- Optional links:
  - <http://en.wikipedia.org/wiki/Pseudocode>
  - [http://en.wikipedia.org/wiki/How\\_to\\_Solve\\_It](http://en.wikipedia.org/wiki/How_to_Solve_It)
  - [http://users.csc.calpoly.edu/~jdalbey/SWE/pdl\\_std.html](http://users.csc.calpoly.edu/~jdalbey/SWE/pdl_std.html)
  - [http://en.wikipedia.org/wiki/Problem\\_solving#Some\\_problem-solving\\_techniques](http://en.wikipedia.org/wiki/Problem_solving#Some_problem-solving_techniques)
  - Analogy: has a similar problem (possibly in a different field) been solved before?



# Linear search

Searching, extremely important in  
computer science

If we have a list of unsorted numbers,  
how could we search them?



# Binary search

Now, what if the list is sorted, can we search it faster?

# Binary Search

Flowchart diagram of the algorithm

Note the two stopping conditions (Exits)

Note the one loop

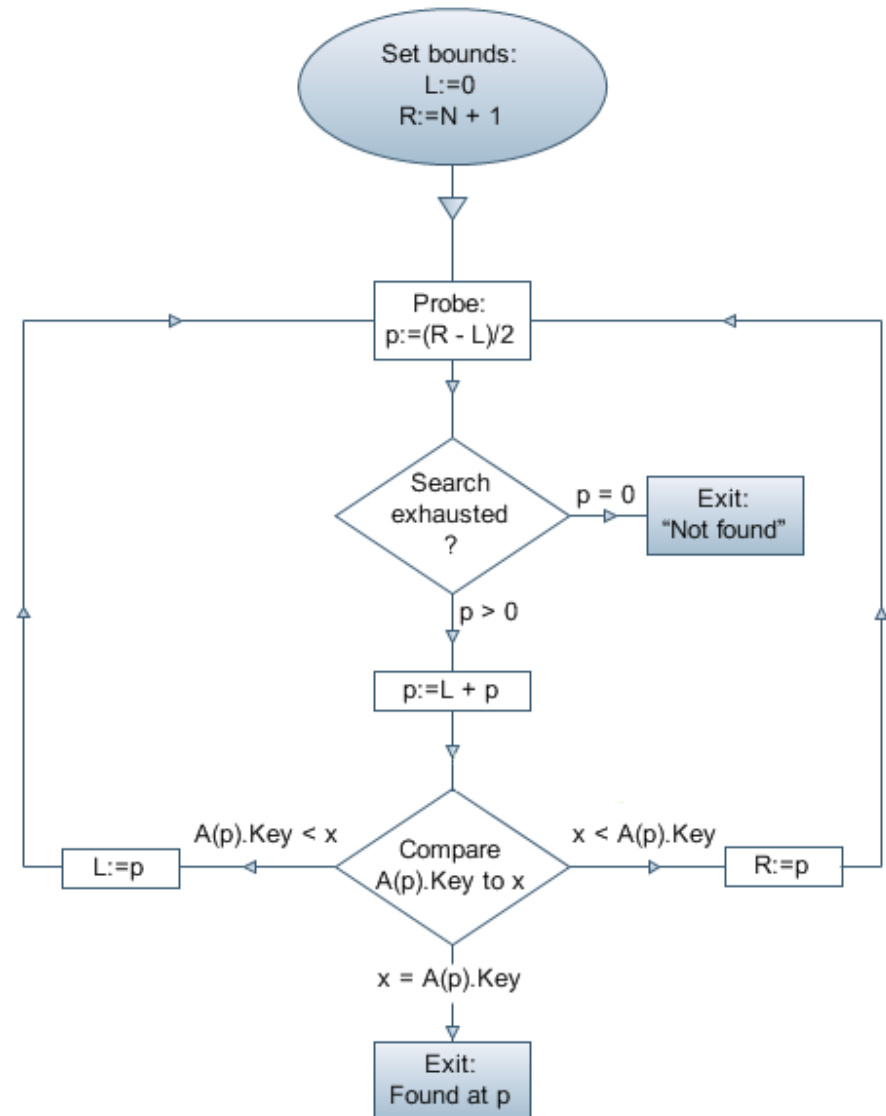
(Note: flowchart is equivalent to pseudocode)

How much faster is this than linear search?

If linear search takes roughly  $n$  steps for  $n$  things,

Then binary search takes roughly  $\log_2(n)$  steps for  $n$  things. This is because we divide the  $n$  things by 2 each time.

**Binary Search**  
**Given:** array  $A$  with attribute  $Key$ , elements 1 to  $N$  ordered on the values of  $Key$  so that  $A(1).Key \leq A(2).Key \leq \dots \leq A(N).Key$   
**Find** index  $p$  such that  $A(p).Key = x$ .





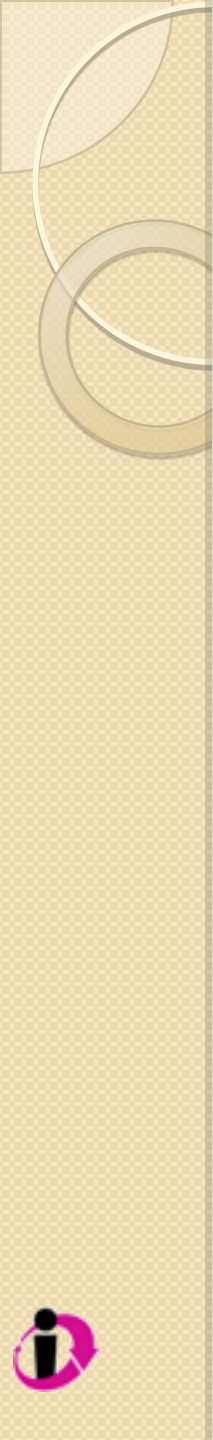
# Practice problems...

- Are...
  - A. Mandatory
  - B. Optional
  - C. A good idea
  - D. Waste of time
  - E. B and C



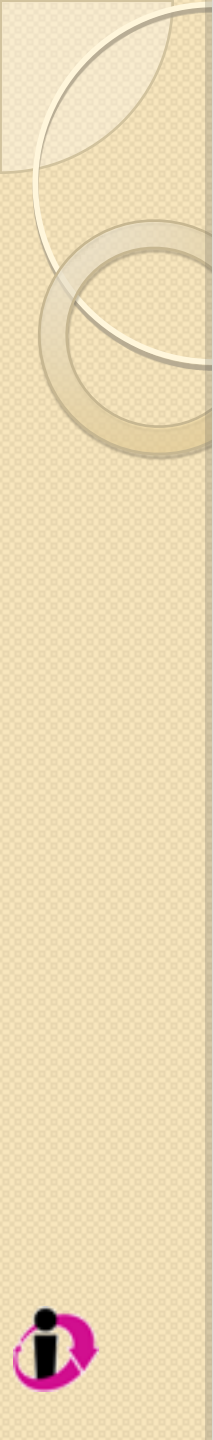
# To make decisions or branch...

- A. Use a for loop
- B. Use an assignment statement
- C. Use the matlab branch() function
- D. Use an if or switch statement
- E. None of the above



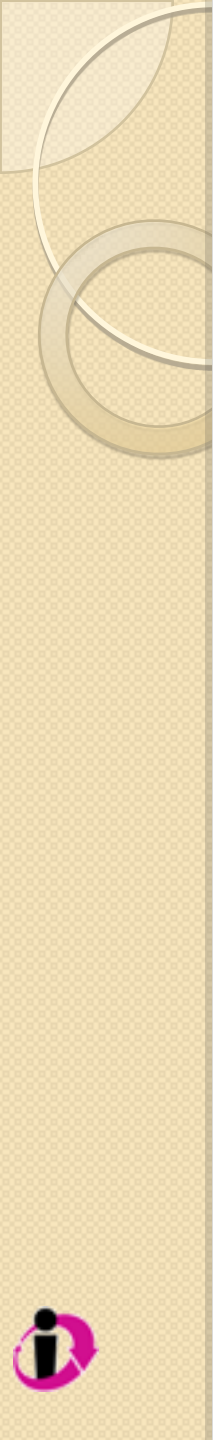
# The case part of a switch statement can have multiple conditions?

- A. True
- B. False



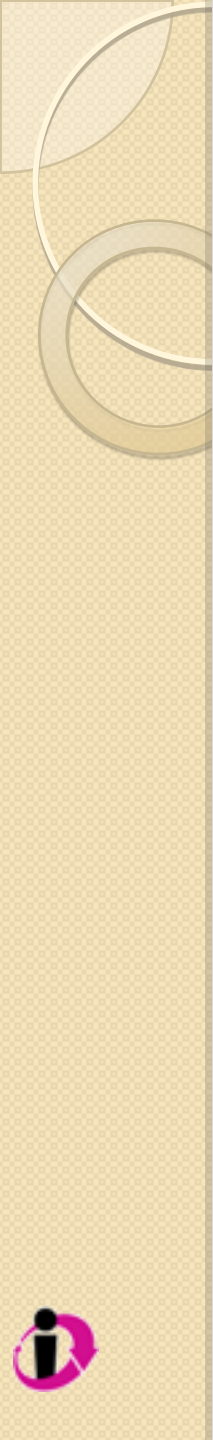
# Pseudocode ...

- A. Can be converted into any programming language
- B. Will help me score more points on exams if I can't remember the exact Matlab code
- C. Is an semi-formal way of describing an algorithm and is important for planning
- D. Is intended for humans instead of computers
- E. All of the above



# Linear search can be coded using one for or while loop

- A. True
- B. False



Binary search can be coded using one for or while loop.

- A. True
- B. False

